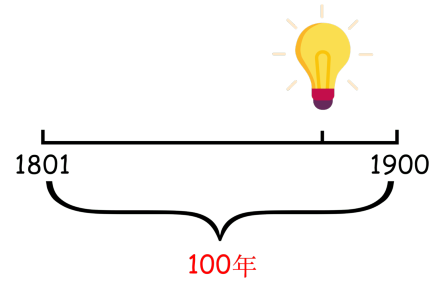




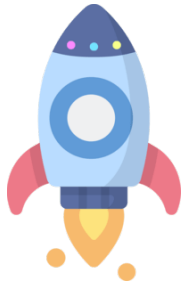
generate



improve



invent



launch



make

$$2 \times 2 = 4$$

multiply



produce



spawn



start