



import



jog

loop



merge

mute

normalize



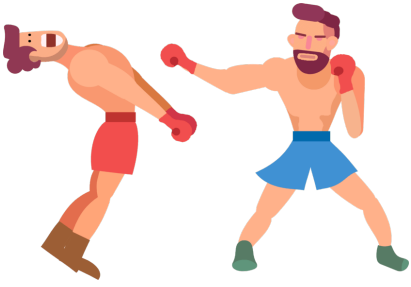
paint



pan



play



punch

quantize

repeat