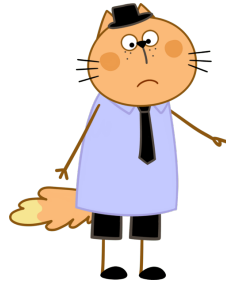
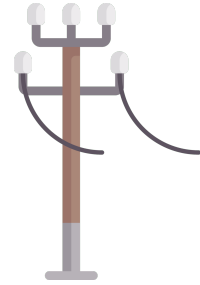


plane



point



pole



polygon

prism

pyramid

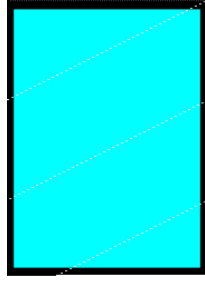
range

rank

rational



ray



rectangle

reflection