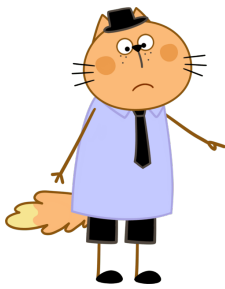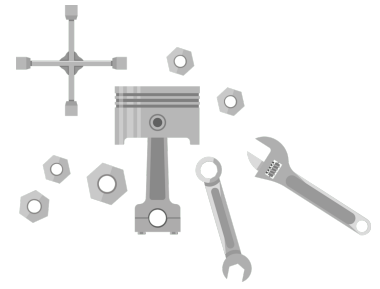path

pipeline

pixel

point

polygon

prism

radiosity

ragdoll

ray

reflection

render

rig