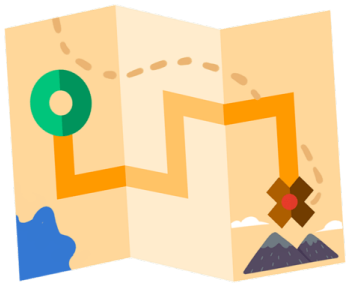
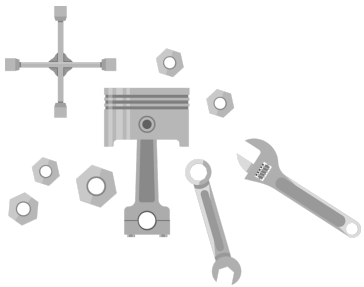


[yahaaa.com/s/99807165](http://yahaaa.com/s/99807165)

loop



map



material

mesh

metaball



model

motion

node



object

occlusion

particle



pass