



light



old



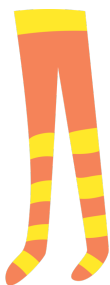
tall



new



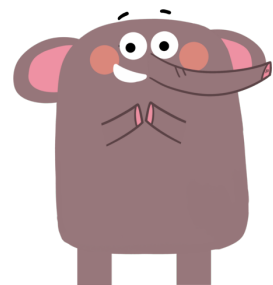
short



long



small



big



good

bad