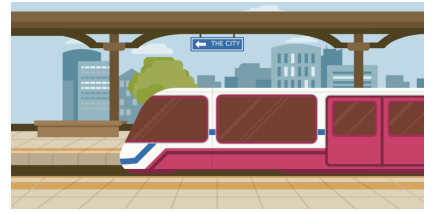




star



start



station



stay



steal



steam



step



still



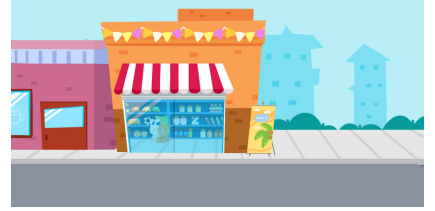
stomach



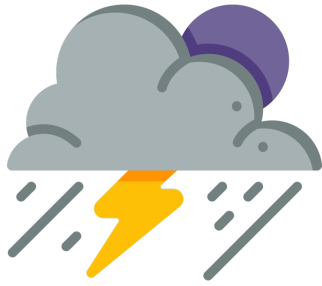
stone



stop



store



storm