

bunk

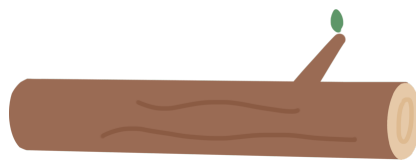
chunk

flunk

funk

junk

skunk



sunk

trunk