



use



compare



speed



sprint



prey



fast



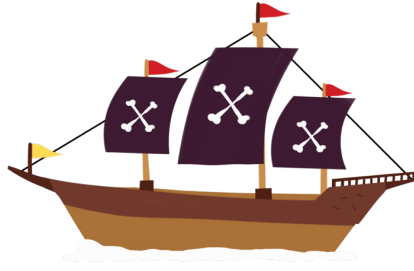
as



amazing



are



though

sail